

## **Rules Sheet**

- 1. All players at Highland Park can have caddies; however, they are not allowed on the green.
- 2. USGA rules apply. LOCAL RULE: The ball may be moved no more than 6", but not in hazards and may not be moved from rough to fairway, fringe to green, etc. In addition, the one ball rule is not in effect.
- 3. Water hazards are marked with either red lines and stakes for lateral water hazard (#1, #10 beyond the big tree, #15 lake on right) or yellow for regular hazards (#2,#3, #6, #8, #10 in front of tees, #12, #13, #16, #18).
- 4. **Out of bounds**: All fences surrounding the golf courses are out of bounds. (Hole #'s 5, 6, 7, 8, 9, 17, 18)
- 5. **Ground Under Repair**: not all areas that are **GUR** are marked. If all the members of the group agree, then an area can be considered **GUR** and relief can be obtained.
- 6. **Provisional ball**: If you feel that your ball may be lost or in a water hazard, you have the option to hit a provisional ball. Be sure to tell the other members that your ball is a provisional.
- 7. **Embedded ball**: The embedded ball rule is in effect through the green.
- 8. **Scoring:** Players may limit his/her per hole score to twice that of par (e.g. Par 4; maximum score of 8)
- 9. If a ball strikes a power line on hole #8, the player must disregard that stroke, abandon the ball and play another ball as nearly as possible at the spot of the original ball.
- 10. Putting practice on the hole just completed is prohibited.
- 11. Please keep up the pace of play. This course is rated for 18 holes at 3hrs. and 45 minutes. The ranger will help maintain the proper pace of play.
- 12. If you are unsure of a ruling, play a second ball. Inform your playing partners which ball you intend to use for score if the rules permit, then record both scores and ruling will be made after nine holes or before the completion of your round.
- 13. Each player has a scorecard of one of the other members of the group. Be sure to record your player's score after every hole. After the round is completed, check your scorecard with the person scoring, both people sign the card, and turn it into the scoreboard.

